Choose one of the following scenarios to write about in your groups:

- Student 1 wants to become a professional video gamer and build a video gaming company.

- Student 2 wants to make new friends who have similar and different interests to them.

- Student 3 wants to improve their grades and join a club and/or extracurricular activity at school.

What responsible decisions should this person make to reach their goals?	What are the consequences of these actions?